

Clairemont Girls Fastpitch Rules and Regulations

I. The Board of Directors (hereafter referred to as The Board)

The Board is comprised of the following elected positions: President; Vice-President; Secretary; Treasurer; Player Agents; Umpire-In-Chief; Safety Coordinator and a Division Representative from each age division. Individuals can volunteer or can be nominated with their consent. Each Board member will be selected by adult members of the league by way of vote. Each adult member of the league is entitled one vote for each board position. Adult members are the parents or guardians of the players. The elections will take place at the end of the regular season. The Board will assume their responsibilities effective August 1st.

A. Board Responsibilities: The Board in conjunction with the Rules Committee has the responsibility of drafting and reviewing the rules, regulations, responsibilities, and procedures for CGFP.

B. Board Actions: The actions of The Board are final on any matter; however, minor amendments may be made at any time for clarification purposes. Rule changes made during the season will take effect after the conclusion of the regular season.

NOTE: All Board members are required to undergo an annual background check which should be submitted to the Safety Coordinator prior to the commencement of the season's activities. Existing background checks remain in effect through fall ball.

II. Registration

Registration is open to anyone ages 5-18. Registration dates will be set by The Board and will be advertised by way of signage, posters, flyers at the area schools, the CGFP web site, and mailings to previous player families. Online registration is required for all players. Registration will remain open until deemed closed by The Board, but may be closed before the commencement of the regular season games.

A. Player Agent Responsibilities: The league Player Agent is responsible for coordinating and conducting the league registration process. The Player Agent shall act in accordance with the league's by-laws, rules of the league, and directives of the

Board. The Player Agent's primary responsibility is to act in the best interest of the players.

B. Registration Fees: A registration fee as set by The Board, shall accompany each registration form before a player is permitted to participate.

C. Pay Plan and Scholarship Application: No player will be refused the right to participate due to financial hardship. Full Scholarship, Partial Scholarship, Pay Plans and trade outs are available. You can apply by completing the Pay Plan and Scholarship Application. Documentation of government subsidy will be required at the time of applying for consideration of waiver of registration fee/scholarship. Consideration will be made by The Executive Board and approved/disapproved by way of a majority vote.

D. Player Age Determination: At the time of registration, the Player Agent and designees of The Board shall have the responsibility of determining player age and qualifications for each division by way of verification of date of birth. Original or copies of certified Birth Certificates must accompany each registration form for a new player to the league or any returning player in question.

E. Player Age/Division Assignment: The following is a list of CGFP division/age requirements. **6U Division:** age 6 & under; **8U Division:** age 7 & 8; **10U Division:** age 9 & 10; **12U Division:** age 11 & 12; **14U Division:** age 13 & 14. The qualification date is as of December 31 of the year prior to the Recreation Season year. Use the *Age Calculator* on the registration page. Assessment date and time will be provided on the registration page. The division assignment of a player will be determined at the time of registration and each player will be provided a date and time to appear for assessment.

NOTE: 16U/18U Divisions can be formed after the High Schools have selected their teams and will be subject to the same rules.

F. Specific Request Rule: 10U, 12U, and 14U divisions- Players can request to play with another player under certain circumstances i.e. relations; conveyance of parental responsibilities; and transportation issues. The request must be e-mailed to the player agent along with a brief explanation.

6U and 8U divisions – Players may also request to play with one other player under certain circumstances i.e. relations; conveyance of parental responsibilities; transportation issues **and** to enhance player participation.

Each request will be brought to Board by the player agent and will only be granted after a majority vote. Managers or coach's daughters that have a "buddy" must

be true buddies for example this is your daughter best friend, these players spend time with each other outside the softball field and always hangout with each other at the softball field and these players are so close some people assume they are sisters or cousins. They are real friends outside of softball. The Player Agent and Board members will determine the validity of the request.

G. Playing Up/Down: All players are required to play in their actual age division as determined in paragraph E. Special circumstances will be reviewed by the board to include the safety of players, players who have played one year of 6U, or a first-time softball player needing to play down for one year. All special cases must be reviewed and approved by the board without exception. All players must play All-Stars in their ASA age division.

H. Late Registration (after assessments): The Player Agent, with the Board's concurrence, will place players that register after the assessment and or team selection process, on teams based on the player's known abilities, personal development, team needs and equality of teams within the division. Any new player that has not been assessed cannot be drafted and will be randomly selected and placed on a team.

III. Player Assessments:

With the exception of the 6U division, Player assessments will be conducted for each division. Every player registered is required to participate in the assessment process. The assessments will be conducted at the CGFP softball fields on weekend day(s). Players will be assessed by managers, coaches and at least one board member whose child is not in the division assessed, on a point system; 1 (novice) to 5 (highly skilled) in the following areas: running, fielding, throwing, batting and if they so choose, pitching and catching.

A. Player Agent Responsibilities: The Player Agent will oversee the assessment process and be available to the players and their parents/ guardians as well as Division Representatives, Managers and Coaches, and volunteers, to answer any questions about the assessment procedures.

B. Division Representatives Responsibilities: The Division Representatives will conduct and ensure staffing of each division's assessment process. Each Division Representative will be responsible for an out of division assessment in a division in which they do not have a family player. Should it be determined that this cannot be accomplished, a designee will be appointed by the Player Agent with the approval of The Board. It will also be the player agent's responsibility to inform the team

Managers/Coaches of players who are opting to play up or down, and if players are returning All-Stars and if so, in what division or league.

C. Manager/Coach Responsibilities: Each Manager and Coach is responsible for completing a team assessment survey and totaling the scores. **NOTE:** There will be a designated area on the playing field where assessors will be situated. At no time during the assessment process may a Manager or Coach speak to or approach a player undergoing assessment.

IV. Team Selection

With the exception of the 6U Division, teams will consist of a minimum of 9 players. The number of teams will be determined by the Player Agent, taking into consideration the number of players registered for each division. The 6U teams will be formed so as to ensure an equal number of players on each team.

A. 6U Division: Teams in the 6U Division will be formed by the Player Agent on a random basis taking into consideration "buddy requests." A minimum of 7 players per team and a maximum of 9 players per team. Exception will be considered to honor buddy request. (The main objective in the 6U Division is that the players have FUN and learn the basic rules of the game.)

B. Draft: The remaining division teams will be formed by way of a divisional draft process separately conducted for each division, based on Manager/Coach selections with the ultimate goal of providing a fair and evenly competitive division of teams. The draft order for each division will be determined when each division's Manager draw a number "out of a hat." The draft will then proceed in a serpentine fashion i.e. the Manager who drew #1 will have the first selection in Round 1, the last selection in Round 2 and the first in Round 3, and so on. (8U Division – Buddies will be discussed and “placed” in the draft)

1. Pitchers: Pitcher draft will begin upon conclusion of determining what round each Manager/Coach daughters should draft in. Teams that don't have a first round pitcher after determining what round the Manager/Coach daughter should be draft in will be able to draft a pitcher in the first round of pitcher selections. The first pick will go to the team with the lowest number pulled to determine the draft order. This process will continue for as many rounds as necessary in serpentine fashion to place all remaining qualified pitchers. Should a team decide in the pitcher selection round that they do not want to choose one of the remaining assessed pitchers on the list for consideration they may select any remaining position player still available. Once pitcher placement has been completed, the draft will continue. The Board members

that assessed the pitchers and without stake in the drafted will determine what round Manager/Coach daughter should be drafted in.

2. Manager/Coach Player: The "reserved" player or "Manager/Coach Daughter" will be assessed by Board member without stake in the drafted. Board member will determine what round Manager/Coach daughter should be drafted in. The decision will be final and no further discussion on that player will take place. This process will continue until all Manager/Coach daughters have been placed.

3. Draft Procedure: The only league members other than the Managers and Coaches drafting that will be permitted to be present for assistance during a division's draft are: the Player Agent; the (out of) Division Representative responsible for that division's assessment; or at least one other Board member without interest in the division. Prior to the Draft, the Player Agent must provide to the team representatives (maximum of 2 - One Manager and one Coach) with the following:

- A. A complete roster of all eligible players in the division;
- B. A list of pitchers in the division who have pitched more than 25% of innings played in the previous spring or fall season or players recognized by the league as a "pitcher".

4. Buddies: Each of the two players will be assessed by Board member without stake in the drafted. Board member will determine what round players should be drafted in. The decision will be final and no further discussion on that player will take place.

5. Late Registration (after assessments): As indicated in Section II: Registration, Provision H, the Player Agent, with The Board's concurrence, will place players that register after the assessment and/or team selection process, on teams based on a player's known abilities, personal development, team needs and equality of teams within the division.

6. Trades: In order to accommodate "Specific Requests" (see Section II, F), each team will be allowed one (1) trade of like draft choice or lesser immediately following the regular draft. The Board will encourage every attempt to get the "specific request" players together on one team.

The draft is complete when all eligible players have been assigned to a team.

7. Notification of Players: Upon final approval of the draft by the Player Agent, the teams will be notified by each manager. Managers can notify players following the draft.

V. Staff (Managers/Coaches/Chaperones)

Each team will be staffed with not less than one Manager, not less than one Coach and a female Chaperone (staff must consist of at least 1 female). Each adult league member over age 18 or volunteer over age 18 that is interested in a Manager or Coach must contact The Board at the earliest opportunity. A Manager/Coach application must be completed and submitted to The Board. The Chaperone position will be filled by a female adult league member whose child or relation is a member of a particular team. Every opportunity to fulfill requests will be made but are dependent upon the number of players registered in each division. If a situation exists wherein there are more volunteers than teams, assignment of staff will be made on a performance or experience decision by the CGFP Board. Female Manager's with coaching experience will also be given priority. Prior year manager/coach evaluations will also be used to determine eligibility.

Each team will be under the authority of an adult staff member during all team functions. A female adult staff member **must** be present at all team activities.

NOTE: A background check must be completed and submitted to the Safety Coordinator for each adult staff member prior to the commencement of pre-season practice. Should a staff member volunteer after the pre-season activities have commenced, he or she must submit their background check to the Safety Coordinator prior to any involvement in team activities involving the players.

1. Manager/Coach Responsibilities:

- A. To oversee the team members to ensure their experience is optimized. The Manager is to utilize the Division Representative and Player Agent to enhance a player's experience;
- B. To teach basic softball fundamentals, while displaying patience and composure to the team;
- C. To provide a positive experience for all CGFP players and families;
- D. To agree to adhere to the CGFP division rules and regulations;
- E. For the actions of the coaches, players and spectators during games and practices
- F. To attend any meetings, clinics and training programs conducted by the league;
- G. Be familiar with and enforce all safety rules;
- H. To provide a flow of league information to the parents/guardians of players through e-mail or parent meetings, the first is to be prior to or in conjunction with the first pre-season practice.

- I. For all uniforms; equipment; and keys. Equipment and keys are to be turned into CGFP no later than one week following the official closing of the season.
- J. For signing the official scorecard at the end of the game and returning it to the designated location.
- K. Field and equipment preparation and cleanliness.
- L. Snack bar opening and closing for assigned workers.

2. Chaperone Responsibilities:

- A. Assist the Manager/Coaches when asked;
- B. Ensure safety of the players while in the dugout and monitor the comings and goings of the players during the game i.e. restroom breaks by the players must be monitored for player safety;
- C. Act in the capacity of the parent/ guardian's representative.

3. Scorekeeper Responsibilities:

- A. Scorekeepers are required to obtain their team's scorebook and when "home team", obtain the official line-ups of both teams and maintain the game activities in the "official scorebook." This will also include the recorded number of innings pitched by each player. At the end of the game, signatures on the scorecard are to be obtained from staff members from both teams. Following the game, the "official scorecard" is to be delivered to the designated location.

VI. Practice and Game Guidelines

1. Practice Guidelines:

- A. No more than four (4) Games / Practices may be conducted in a calendar week.
- B. No player shall be left unattended at the field/practice area; however, transportation of each player is the responsibility of the parent/ guardian.

2. Game Guidelines:

- A. Remain inside the playing field during the course of the game with the exception of warming up players and restroom breaks with the permission of the Manager/ Coach/ Chaperone.
- B. **Early Departure of a Player:** If a player departs the game early, the opposing team staff, the umpire and the official scorekeeper must first be notified.
- C. **Substitute Coach:** On occasion, a substitute coach may be appointed at game time to fill in for a roster coach's absence.
- D. **Protests:** All protests will be finalized on the field at the time of the protest by the Home Plate umpire and CGFP "Board member. There will be no protest for games that DON'T count.

For further information, refer to the ASA Rule Book.

E. Game Forfeiture/Time Outs: See Division Rules.

F. Termination of Games: See ASA Rule Book.

G. Staff Ejections: In the event a team staff member (Manager, Coach and Chaperone) is ejected from the game by an Umpire, the team staff member will be required to leave the playing area. A special Executive Board meeting will be held within four days of the occurrence to determine if any disciplinary action will be administered. The team staff member will be suspended from CGFP activities pending any Board action.

H. Team Staff Suspension: The use of tobacco, alcohol, drugs, profanity or any altercation or temperamental outburst by a player, coach or manager will not be tolerated at any league facility or Clairemont Girls Fastpitch event. Violation of this is grounds for immediate suspension for an indefinite period of time, pending review by the Executive Board.

I. Injuries: Any player injury sustained during any team activity must be reported to the Safety Coordinator and Player Agent. Player must have a doctor's note releasing her to play softball if injury occurred during any team activity.

J. Safety/Use of Equipment:

1. Players must wear protective helmets at all times while batting or running bases. **Helmet must have ASA approved face mask.**
2. Catchers must wear a protective mask when warming up pitchers and all protective catchers' gear while catching on the playing field.
3. Only ASA approved equipment will be permitted.
4. Players must wear protective gear when sliding; however, no staff may require the purchase of sliding gear by a player;
5. A mask will be mandatory for the pitcher, unless a parent signs a release of liability, and is recommended for the infield
6. No jewelry may be worn by players during practices or games and hair must be secured away from player's faces.

K. Make-Up/Rescheduled Games: Staff will work together along with the Umpire-In-Chief to re-schedule games. If a team cannot field players and both team staff members agree to reschedule the game and by the end of the season, the game cannot be played, the team requesting the rescheduled game will take the loss.

L. Maintaining Official Scorebook: Staff are responsible for assuring there is an official scorekeeper for the game; ensuring opposing team staff and the Umpire are provided official line-ups at least 5 minutes prior to game time; signing the official scorecard at the end of the game; and returning it to the designated area following the game.

M. An Umpire's Failure to Appear: If an Umpire fails to appear before game time, both team staff can appoint a substitute to stand in.